

SFC FRANCE CLUB ZNO ROUEN
JUDGES DETAILS PER SKATER
D3 MINIME HOMME FREE SKATING

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)							Total Deductions		
1	Valentin BONGINI	FRA	2	28.15	13.41	14.74							0.00		
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	2S+1Lo		1.80	0.00	0	0	0								1.80
2	2Lo<	<	1.36	-0.27	-2	-2	-2								1.09
3	1A		1.10	0.00	0	0	0								1.10
4	CSSp2V		1.73	0.17	1	1	1								1.90
5	StSq1		1.80	0.12	0	0	2								1.92
6	2S		1.30	0.09	1	0	1								1.39
7	1A+1T		1.50	0.04	0	0	1								1.54
8	CCoSp2		2.50	0.17	1	0	1								2.67
			13.09												13.41
Program Components				Factor											
Composition				1.67	2.75	2.75	2.75								2.75
Presentation				1.67	3.25	2.75	3.25								3.08
Skating Skills				1.67	3.00	2.75	3.25								3.00
Judges Total Program Component Score (factored)											14.74				
Deductions:															0.00

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)							Total Deductions		
2	Germain LANGLOIS	FRA	1	19.80	8.66	11.14							0.00		
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	1A		1.10	-0.15	-2	0	-2								0.95
2	1Lz+1T		1.00	0.00	0	0	0								1.00
3	CCoSp1		2.00	-0.07	0	0	-1								1.93
4	1A		1.10	0.00	0	0	0								1.10
5	StSqB		1.50	-0.45	-3	-3	-3								1.05
6	1S		0.40	0.03	0	1	1								0.43
7	1F+1Lo		1.00	0.00	0	0	0								1.00
8	CUSpB		1.50	-0.30	-4	0	-2								1.20
			9.60												8.66
Program Components				Factor											
Composition				1.67	2.25	2.25	2.25								2.25
Presentation				1.67	2.00	2.25	2.25								2.17
Skating Skills				1.67	2.00	2.25	2.50								2.25
Judges Total Program Component Score (factored)											11.14				
Deductions:															0.00

Legend:		GOE	Grade of Execution	Jx	Judges (x=1-9)	Ref.	Referee
#	Sequence number	e	Wrong edge	<	Under-rotated jump	<<	Downgraded jump
*	Invalid element	REP	Jump repetition	F	Fall	q	Jump landed on the quarter
!	Not clear edge						